

Information as a physical entity, entropy and life

@ Complexity Explorers Kraków

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 - Maxwell's Demon
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Thermodynamics

Based on [3].

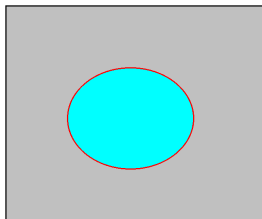
1.1 INTRODUCTION: THERMODYNAMICS AND STATISTICAL MECHANICS OF THE PERFECT GAS

Ludwig Boltzmann, who spent much of his life studying statistical mechanics, died in 1906, by his own hand. Paul Ehrenfest, carrying on the work, died similarly in 1933. Now it is our turn to study statistical mechanics.

Figure: Goodstein, 'States of Matter'

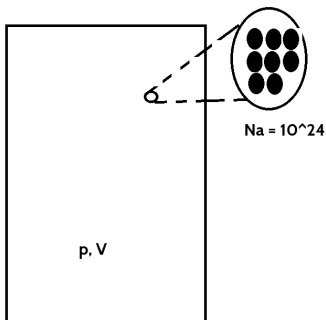
System

We identify some system from the environment by distinguishing some more or less formal boundaries with some specific physical properties (e.g., heat contact or permeability of particles). Such a system should be macroscopically uniform in the sense of its physical and chemical properties - a so-called *simple system*.



System

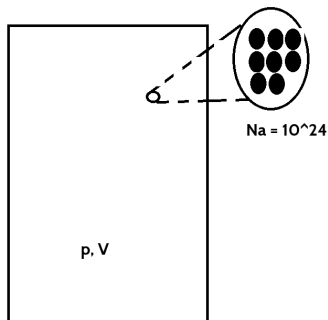
By practical reasons (or if we do not know that atoms exist), we reduce a large degree of freedom to only a few.



So is there any additional variable that can point out a direction of behaviour of the system left on its own?

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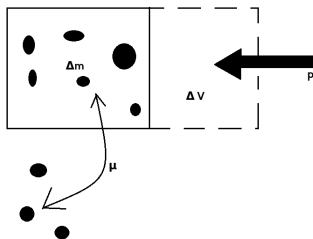
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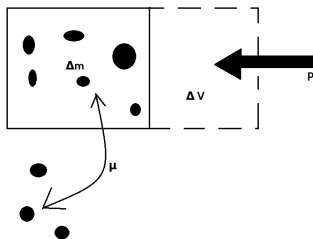
Energy change

- We want to be extremely practical and minimalistic. Lets identify how energy flows between system and environment.
- Work: It is always some kind of 'external force' (F) times the displacement Δr generated by this work: $W = F \times \Delta r$, e.g.,
 - $p \times \Delta V$ - pressure p induces change in volume V ;
 - $\mu \times \Delta m$ - each particle changing mass by Δm carries some energy μ ;
 - ...
- Is there any other way to transmit energy?



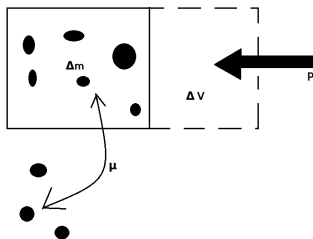
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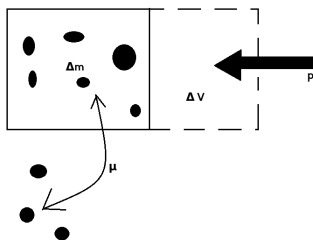
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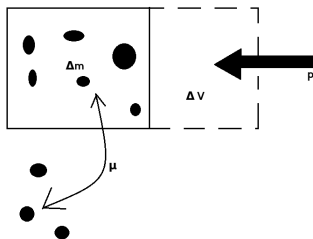
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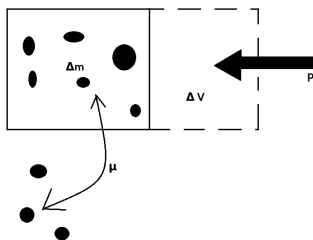
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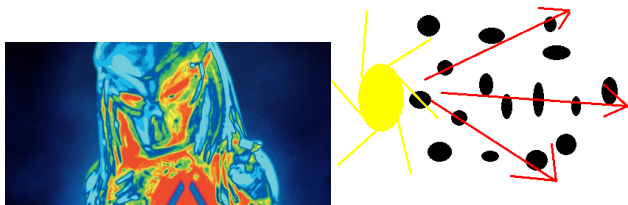


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The equivalence of heat and work was observed by Julius Robert von Mayer, who noticed the change of the blood colour of sailors under various geographic longitudes.

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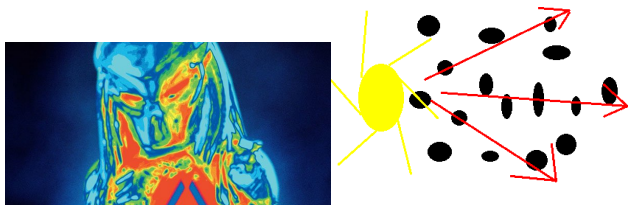


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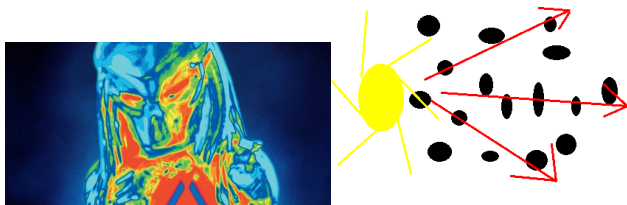


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Process in Thermodynamics

- A process is a change of state $x \rightarrow y$.
- A *quasi-static* process is represented as a path in a state space.
- A *non-quasi-static* process cannot be represented as a path in a state space.
- An *adiabatic quasi-static* process $Q = 0$ (change along the path).
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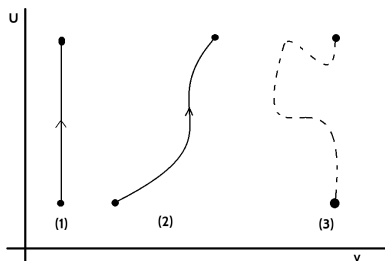
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- (1) - heating at constant volume $W = 0$, $\Delta U = Q$,
- (2) - quasi-static adiabatic process $Q = 0$, $\Delta U = -W$,
- (3) - stirring at constant volume, adiabatic but not quasi-static (no curve in a state space).

Lets do the budget of energy:

Internal change of energy = \pm Heat transfer + \pm Work done

$$\Delta U = Q - W. \quad (1)$$

That is the First Law of Thermodynamics!

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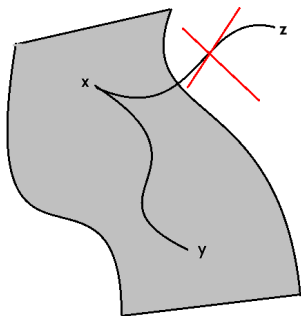
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The Second Law of Thermodynamics

If we leave the system isolated (adiabatically), can it change arbitrary? NO! The system changes only in certain directions.



How about car paring?



Figure: Can we move slightly right using only forward-backward-turn motions? From <https://debo2pt.files.wordpress.com/2013/10/parking.jpg>

How about car paring?



Figure: Yes! We Can! From <https://i.pining.com/originals/f0/a9/e2/f0a9e2cb7524dd88e4f6c18d1841aceb.jpg>

All is in constraints.

- Car parking is **nonholonomic constraint** - all possible moves allows us to explore whole available space.
- The Second Law of Thermodynamics is **holonomic constraint** - we must move along some prescribed curves/surfaces in space.

For gifted amateurs: This is a particular statement of Frobenius theorem on the integrability of distribution (directions): When all possible moves allows us to explore whole space, and when to explore some smaller parts only.

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This (holonomic) constraint is entropy S , and we can write (via Frobenius theorem $Q \wedge dQ = 0$):

$$Q = T\Delta S, \quad (2)$$

where T is the temperature (longer story).

The Second Law of Thermodynamics again

The Second Law of Thermodynamics (Caratheodory)

In every neighbourhood of every state x there are states y that are not accessible from x via **quasi-static adiabatic** paths (along which $Q = 0$).

We have alternative formulations (no necessary equivalent):

Second Law of Thermodynamics (Kelvin)

In quasi-static cyclic process a quantity of heat cannot be converted entirely into its mechanical equivalent of work.

Second Law of Thermodynamics - Corollary: 'Entropy increases'

If a state y results from x by any adiabatic process (quasi-static or not), then $S(y) \geq S(x)$.

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Second Law of Thermodynamics - Corollary: Entropy increases

If a state y results from x by any adiabatic process (quasi-static or not), then $S(y) \geq S(x)$.

In other words: in a system and environment the change of entropy is always non-negative!!!

Lets state it precise for interested people:

- There is a contact space defined by the 1-form:
 $\theta := dU - TdS + pdV - \mu dm.$
- Thermodynamical system is described by maximal(Legendre) submanifold Φ such that the First Law of Thermodynamics holds: $\Phi^*\theta = 0.$
- The Second Law of Thermodynamics: Q defines globally foliation of the contact space. The leafs of foliations are defined by the constant entropy.
- The Third Law of Thermodynamics is outside of thermodynamics: for $T = 0$ we have $S = 0$ - it fixes the scale of entropy.
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Entropy, chaos and life

"The general struggle for existence of animate beings is not a struggle for raw materials – these, for organisms, are air, water and soil, all abundantly available – nor for energy which exists in plenty in any body in the form of heat, but a struggle for [negative] entropy, which becomes available through the transition of energy from the hot sun to the cold earth." L. Boltzmann, *The second law of thermodynamics* (Theoretical physics and philosophical problems). Springer-Verlag New York, LLC.

"Let me say first, that if I had been catering for them [physicists] alone I should have let the discussion turn on free energy instead. It is the more familiar notion in this context. But this highly technical term seemed linguistically too near to energy for making the average reader alive to the contrast between the two things." Erwin Schrödinger, *What is Life?*, 1944

Entropy vs Chaos

What about ordering and its connection to entropy?



This is why we don't teach our children about entropy until much later...

Figure: From

<https://www.pinterest.com/pin/248894316882821824/>.

The magic of entropy

High entropy (or increase of it) is USUALLY visible as increase of chaos... However the biochemical compounds of living organisms have entropy not drastically bigger than chaotic mixture of its constituent atoms [6].

Lets see what we have inside:

- Your Body's Molecular Machines:

https://www.youtube.com/watch?v=X_tYrnv_o6A

- Electron Transport Chain:

<https://www.youtube.com/watch?v=rdF3mnyS1p0>

- How Enzymes Work:

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Lets explain it in some details.

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Open systems



Figure: Open, Closed and Isolated system. Which is which? From <https://x-engineer.org/graduate-engineering/signals-systems/control-systems/the-concept-of-system-in-engineering/>.

Open systems and (bio)chemical reactions

Increase of total entropy ΔS_{tot} is equal to the increase of the entropy of the system ΔS_{sys} and the environment ΔS_{env} . It should be nonnegative according to The Second Law:

$$\Delta S_{sys} + \Delta S_{env} = \Delta S_{tot} \geq 0. \quad (3)$$

Assume that the system and environment is in the constant temperature T . Define:

- Enthalpy change (dispersed heat):
 $\Delta H_{sys} := -T\Delta S_{sys} = (T\Delta S_{env})$.
- Gibbs free energy change: $\Delta G = -T\Delta S_{tot}$.

Then we have:

$$\Delta G = \Delta H_{sys} - T\Delta S_{sys}. \quad (4)$$

Now the Second Law is:

$$\Delta G < 0. \quad (5)$$

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Open systems and (bio)chemical reactions

$$\Delta G = \Delta H_{sys} - T\Delta S_{sys}. \quad (6)$$

	$\Delta H < 0$	$\Delta H > 0$
$\Delta S > 0$	Spontaneous at all T ($\Delta G < 0$)	Spontaneous at high T (when $T\Delta S$ is large)
$\Delta S < 0$	Spontaneous at low T (when $T\Delta S$ is small)	Non-spontaneous at all T ($\Delta G > 0$)

Figure: That is why Schrodinger talked about Enthalpy. From <https://www.khanacademy.org/science/chemistry/thermodynamics-chemistry/gibbs-free-energy/a/gibbs-free-energy-and-spontaneity>

Maxwell's Demon



Figure: Photo from
<https://www.flickr.com/photos/uart/4582135868/>

Simplified experiment

- Consider a single particle of ideal gas in a box (Szilard 30').
- The particle is in thermal equilibrium with thermostat(box) of temperature T .
- We will try to extract work from this system in a **cycle**.
- Let's start the cycle...

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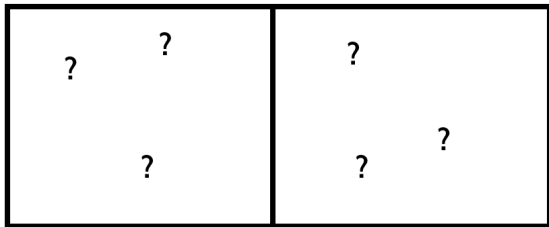
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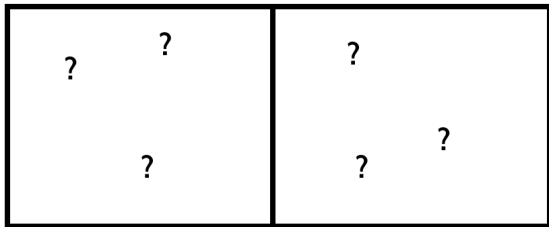
- Consider a single particle of ideal gas in a box (Szilard 30').
- The particle is in thermal equilibrium with thermostat(box) of temperature T .
- We will try to extract work from this system in a **cycle**.
- Let's start the cycle...

Place partition in the middle.



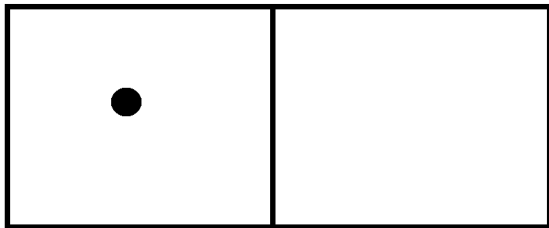
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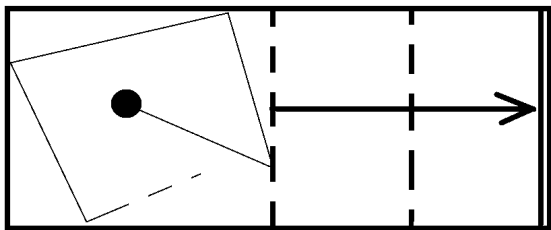


We put the partition splitting the box in halves. Initially we do not know where the particle is.

Where is the particle?



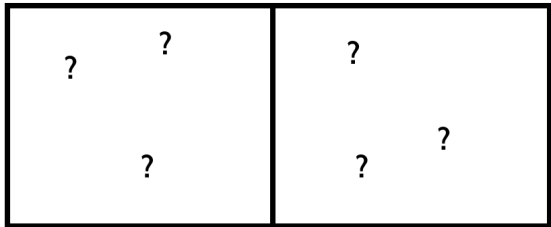
We localize the particle, so we can use it to extract work.



The work extracted in adiabatic expansion is (state equation $pV = k_B T$):

$$W = k_B T \int_{V/2}^V \frac{dV}{V} = k_B T \ln(2). \quad (7)$$

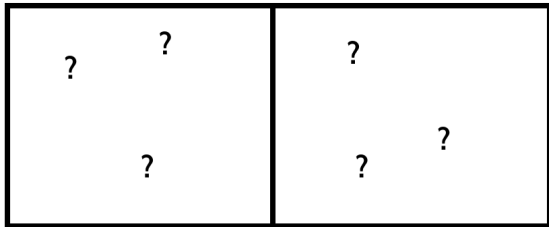
Repeat



So we returned to the beginning extracting **only** some work
 $W = k_B T \ln(2)$.

What Thermodynamics says about this situation?

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Second Law of Thermodynamics

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What Thermodynamics says about this situation?

- No single heat source can be used to construct heat engine - heater must be used and some heat expelled.
- The change of entropy of system (heater S_H) and universe (cooler S_C) must be non-negative:

$$\Delta S = S_C - S_H \geq 0 \quad \rightarrow \quad S_H = \frac{Q_H}{T} = \frac{W}{T} \leq S_C, \text{ i.e.,}$$

$$W = k_B \ln(2) \leq Q_C/T. \quad (8)$$

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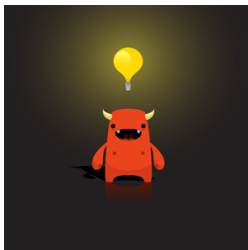


Figure: Photo from <https://www.natureindex.com/article/10.1103/physrevlett.120.020601>

- Landauer (70s, @IBM) associated the irreversible memory operation (e.g. deletion) with emission of $Q \geq k_B T \ln(2)$ per bit.
- What if demon's memory is involved in our one-particle experiment? Let's repeat our cycle...

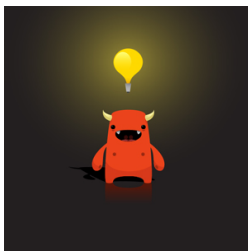
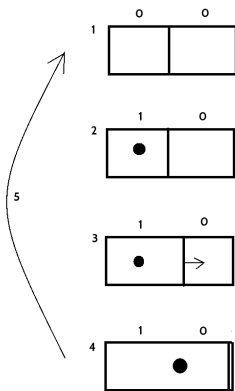


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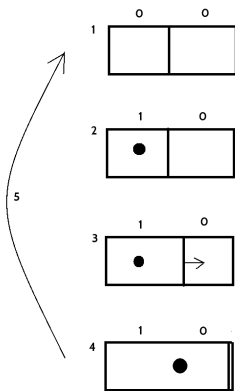
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Landauer's principle



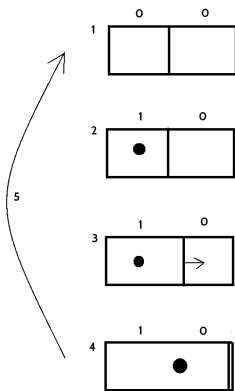
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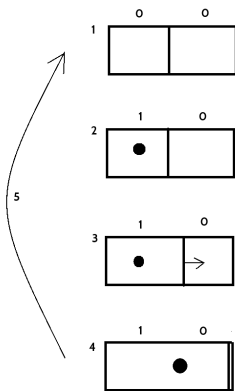
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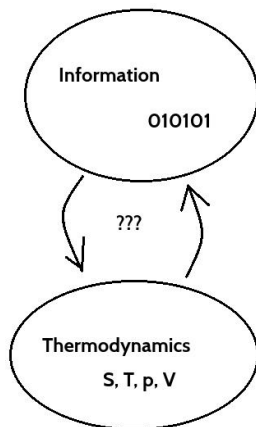
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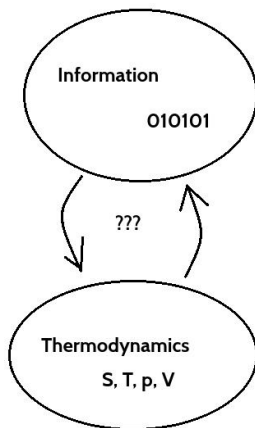
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This requires some 'ordering' of entropy and some 'abstract nonsense' (aka Category Theory).

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Entropy and Ordering

Based on [1].

Adiabatic accessibility

Y is adiabatically accessible from X , ($X \prec Y$) when there is an adiabatic process that transforms X into Y .

- $X \prec\prec Y$ if $X \prec Y$ and not $Y \prec X$,
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Properties of ordering

- Monotonicity: $X \sim X$
- Transitivity: $X \prec Y$ and $Y \prec Z$ then $X \prec Z$
- Consistency: $X \prec X'$ and $Y \prec Y'$ implies $(X, Y) \prec (X', Y')$
- Scaling invariance: $\lambda > 0$ and $X \prec Y$ implies $\lambda X \prec \lambda Y$
- Splitting recombination: $X \sim (\lambda X, (1 - \lambda)X)$
- Stability: if $(X, \epsilon Z) \prec (Y, \epsilon Z')$ then $X \prec Y$ for $\epsilon \rightarrow 0^+$.

The ordering is a 'pullback' of ordering from the ordering of the real numbers...

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$S : \Gamma \rightarrow \mathcal{R}$ is called entropy if it fulfills

- Monotonicity: $X \prec Y \Leftrightarrow S(X) \leq S(Y)$
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Theorem 4 [1]

The relation \prec defines uniquely entropy S up to multiplicative and additive constant.

Crash course in category theory

There are two types of people at parties:

- Set-theorists - judge person on clothes (s)he wears.
- Category-theorists - judge person on how (s)he interacts with others.

V.L.

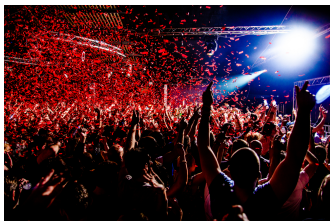


Figure: <https://www.eventbrite.co.uk/blog/throw-an-epic-party-ds00/>

Category

Category \mathcal{C} consist of two kinds of elements

- objects denoted by A, B, C, \dots ;
- morphisms (arrows, maps) between objects, denoted by f, g, h, \dots ;
- Arrows fulfils:
 - Composition: If $A \xrightarrow{f} B$ and $B \xrightarrow{g} C$, then $A \xrightarrow{g \circ f} C$.
 - Associativity: $(f \circ g) \circ h = f \circ (g \circ h)$.
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Category Set

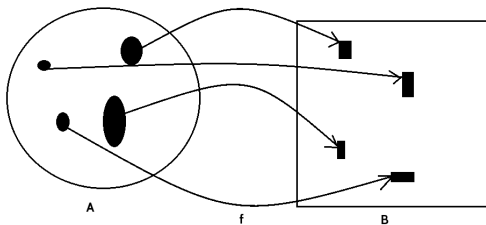


Figure: Category Set.

Left and right inverse

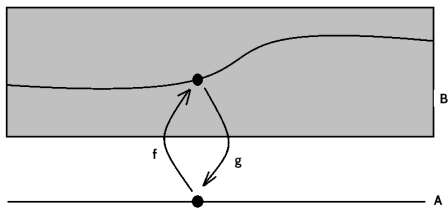


Figure: If $g \circ f = 1$ then f is left inverse (section) and g is called right inverse (retraction). Which set has less points?

Q: When also $f \circ g = 1$?

Ans: When A and B will have 'the same number of points'. Then f is inverse to $g = f^{-1}$.

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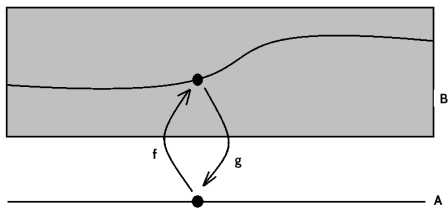


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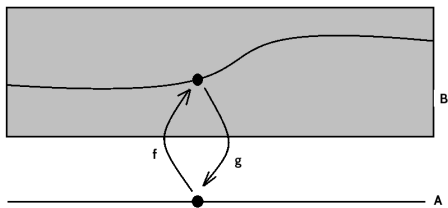


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Functors

Functor maps between different categories. It maps objects to corresponding objects and arrows to corresponding arrows.

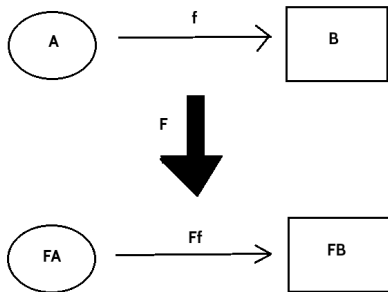
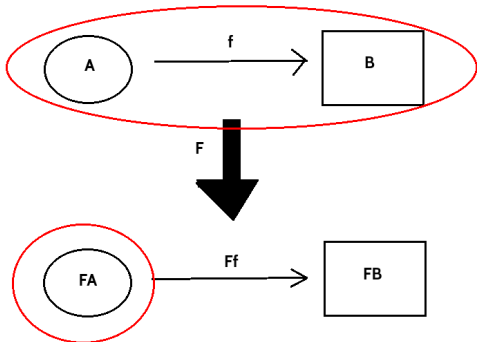


Figure: Schematic representation of functor.

Functors and Haskell

Lets look on functor in a different way.



$$fmap :: (Functor F) \implies (a \to b) \to Fa \to Fb$$

(Take a function $f : a \to b$ and initial data Fa and map it to Fb .)

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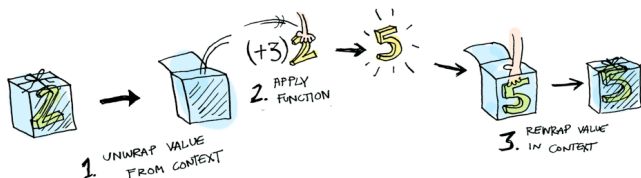


Figure: That is how Haskell functors act. This mechanism of wrapping data into context helps to isolate functional from non-functional world in Monads. From [http://adit.io/posts/2013-04-17-functors, _applicatives, _and_monads_in_pictures.html](http://adit.io/posts/2013-04-17-functors,_applicatives,_and_monads_in_pictures.html)

Array as a functor:

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instance Functor [] where  
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Poset

Poset (partially ordered set) is a set P with partial order \prec . The arrow $x \rightarrow y$ for $x, y \in P$ exists iff $x \prec y$.

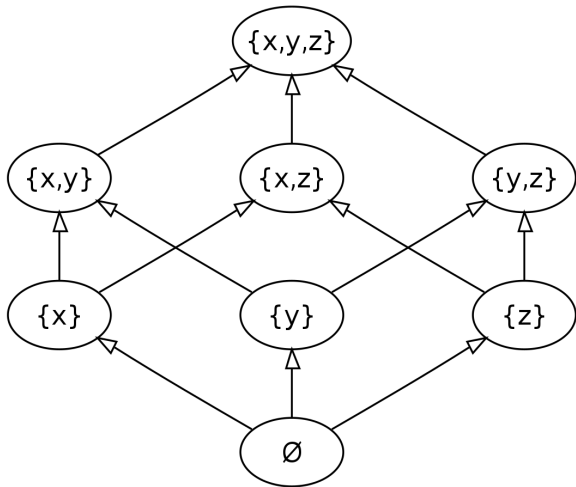


Figure: An example of Poset with inclusion as ordering, from Wikipedia.

Monotone map

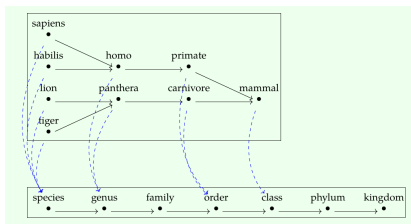


Figure: Example of order preserving functor(map): if $x \rightarrow y$ then $Fx \rightarrow Fy$. From [5].

Order-preserving mappings

Let $\mathcal{C} = (C, \preccurlyeq)$ and $\mathcal{D} = (D, \sqsubseteq)$ are two posets then the mapping (functor) $F : \mathcal{C} \rightarrow \mathcal{D}$ is

- *monotone* if for any $x, y \in C$, if $x \preccurlyeq y$, then $Fx \sqsubseteq Fy$;
- *order-embedding* if for all $x, y \in C$, $x \preccurlyeq y \Leftrightarrow Fx \sqsubseteq Fy$;
- *order-isomorphism* iff F is surjective order-embedding;

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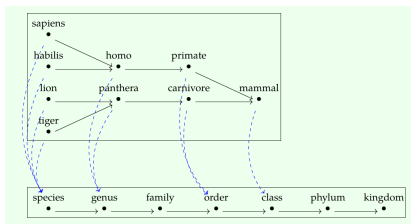


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Galois connection - an example of Adjoin functors

Galois connection

A Galois connection between preorders P and Q is a pair of monotone maps $f : P \rightarrow Q$ and $g : Q \rightarrow P$ such that

$$f(p) \leq q \Leftrightarrow p \leq g(q). \quad (9)$$

We say that f is the left adjoint and g is the right adjoint of the Galois connection.

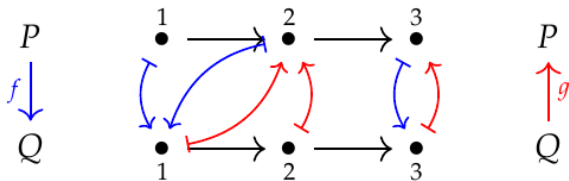


Figure: Example of Galois connection [5].

The most illuminating example - theory and model:

- set of theories - ordered by finer details;
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Entropy in category theory

See [2].

The Plan

- 1 state-space (G-Set) + entropy \rightarrow total ordering,
- 2 total ordering \rightarrow poset (G-poset) structure,
- 3 two posets \rightarrow Galois (Landauer's) connection between them.

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Entropy system

The *entropy system* is the object of G-Pos category, which objects are $\mathcal{G} = (\Gamma, \preceq)$, with preserving ordering group $(\mathbb{R}^+, \cdot, 1)$ action, where the (partial or) total order is given by the entropy function $S : \Gamma \rightarrow \mathbb{R}$.

Galois connection in terms of entropy

Entropy system $\mathcal{G}_1 = (\Gamma_1, S_1)$ is implemented/realized/simulated in the entropy system $\mathcal{G}_2 = (\Gamma_2, S_2)$ when there is a Galois connection between them, namely, there is a functor $F : \mathcal{G}_1 \rightarrow \mathcal{G}_2$ and a functor $G : \mathcal{G}_2 \rightarrow \mathcal{G}_1$ such that $F \dashv G$. The condition for Galois connection:

$$S_2(Fc) \leq S_2(d) \Leftrightarrow S_1(c) \leq S_1(Gd). \quad (10)$$

We name the functors F and G the Landauer's functors.

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Adiabatic reversible/irreversible processes

An entropy system map, that is a poset map $f : \Gamma \rightarrow \Gamma$ is reversible at $p \in \Gamma$, if $p = f(p)$, that is $S(p) = S(f(p))$, i.e. f at p preserves entropy. Otherwise f is irreversible at p .

Note:

- This is definition for ANY poset which is induced from 'entropy' structure.
- It should work for any system, not necessary thermodynamic one.

Main Theorem

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For two entropy systems $\mathcal{G}_1 = (\Gamma_1, \preceq)$ and $\mathcal{G}_2 = (\Gamma_2, \sqsubseteq)$, and functors $F : \mathcal{G}_1 \rightarrow \mathcal{G}_2$ and $G : \mathcal{G}_2 \rightarrow \mathcal{G}_1$, we have following possibilities for Landauer-Galois' connections

①

Possibilities	Γ_2 reversible	Γ_2 irreversible
Γ_1 reversible	YES	YES
Γ_1 irreversible	NO	YES

for which $F \dashv G$,

② transpose above table for $G \dashv F$,

③

Possibilities	Γ_2 reversible	Γ_2 irreversible
Γ_1 reversible	YES	NO
Γ_1 irreversible	NO	YES

for which F, G are

order-embeddings; If the functors are surjective, then they are order-isomorphisms.

Main Theorem

In short:

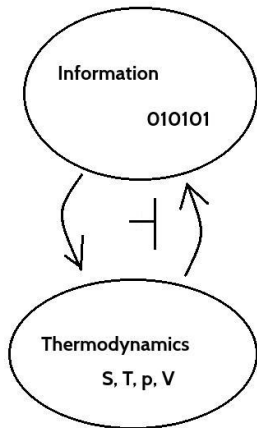


Figure: \dashv is the Galois connection.

Applications

See [2].

Toy example [2, 5]

- Two systems: $\Gamma_1 = (\mathbb{R}_{\geq 0}, S)$ and $\Gamma_2 = (\mathbb{N}_{\geq 0}, S)$ with $S(x) = x$.
- Consider $F : \Gamma_1 \rightarrow \Gamma_2$ defined as $F(z) = \lceil \frac{z}{3} \rceil$ and $G : \Gamma_2 \rightarrow \Gamma_1$ given by $G(z) = 3z$.
- We have obviously $F \dashv G$, i.e.

$$\left\lceil \frac{x}{3} \right\rceil \leq y \quad \Leftrightarrow \quad x \leq 3y. \quad (11)$$

- Take $f : \Gamma_1 \rightarrow \Gamma_1$ given by a simple shift $f(x) = x + 0.2$.
Irreversibility of f at $x = 1$: $S(x) = 1$. Then $\bar{x} = f(x) = 1.2$ and $S(f(x)) = 1.2$.
Reversibility of image map: $y = F(x) = 1$ with $S(y) = 1$, and $\bar{y} = F(\bar{x}) = Ff(\bar{x}) = 1$ with $S(\bar{y}) = 1$.
- If we take $f(x) = x$ then reversible (trivial) process in Γ_1 is mapped to reversible process in Γ_2 .
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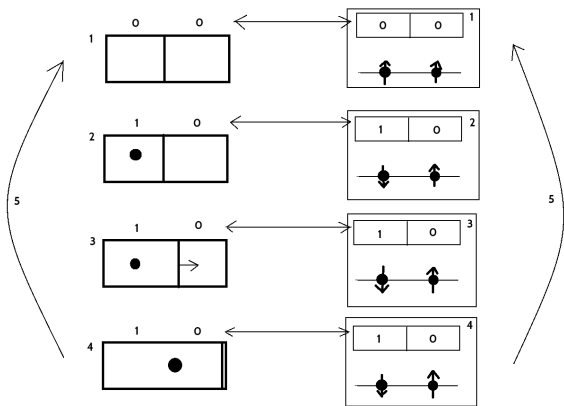
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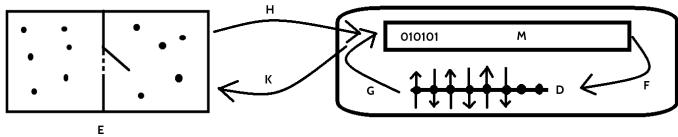
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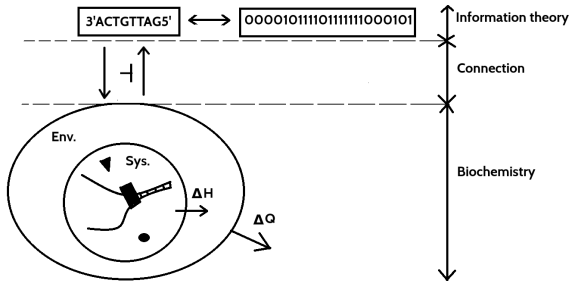
Landauer's explanation of Maxwell's Demon



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DNA computing



Evolution

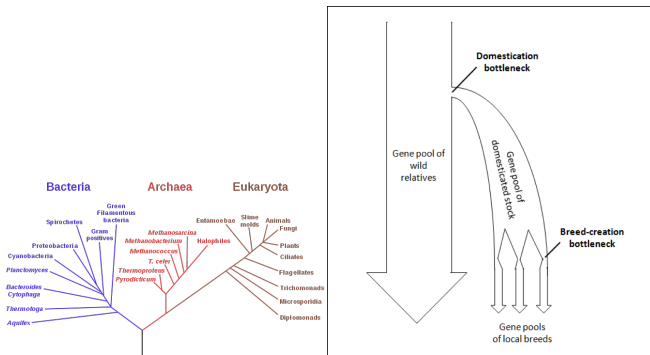


Figure: Tree of life vs gene pool. Left <https://futurism.com/theres-revised-tree-life-1000-new-species>, right <http://scientificbeekeeping.com/whats-happening-to-the-bees-part-4-the-genetic-consequences-of->

- (P, \subseteq) - population with $p \subseteq q$ if the animal species p is also the animal species q in the sense of specificity on the Tree of life;
- (G, \leq) describes gene pools and the ordering has the following meaning: $a \leq b$ when the gene pool b can be generated by the gene pool a .
- $i : P \rightarrow G$ sends each population to the gene pool that defines it.
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Thank You for Your Attention

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